

Europe (English)

- A: Imagine yourself as an archaeologist. Imagine digging and finding some Anglo-Saxon treasure. What did you find? Write a description of all of the different artefacts that you found.
- B: Write an information text about a particular Anglo-Saxon tribe. You could include Angle, Saxon or Jute. Think about subheadings, pictures and captions to help you reader.
- C: Write the story of the Anglo-Saxon legend of Beowulf and Grendel, using descriptive adjectives and expanded noun phrases.

North America (SMSC)

- A: The Anglo-Saxons wrote using an alphabet that consisted of symbols called runes. Research runes and create your own secret message.
- B: Write a diary entry about life as an Anglo-Saxon child using time adverbials, e.g. After that / Later that day / Yesterday.
- C: How did religion in England change as a result of Anglo-Saxons? Show your learning in a method of your choice. Could you include a timeline?

Asia (Personal Development)

- A: Research what England was like before and after the Anglo-Saxons settled. Create a table showing 'before' and 'after'.
- B: Research what it was like to be an Anglo-Saxon (homes, food, jobs, beliefs, hobbies). Show your learning in a PowerPoint, poster or a method of your choice.
- C: Using purple mash, create an animation of an Anglo-Saxon battle.

Year 4

The Seven Kingdoms British Values – The Rule of Law

Over the next two half terms, we will investigate how England changed after Anglo-Saxon settlement. We will explore textile printing in art and research, prepare, cook and evaluate a sweet Anglo-Saxon dish.

Remember to pick one from each subject box to 'travel around the world' on your topic passport.



Antarctica (Topic: Geography & DT)

- A: Find out and mark on a map the different settlements of the 7 Kingdoms. Which groups of people lived in which areas? Were there any cross overs? Who invaded whom?
- B: The Anglo-Saxons built their houses using any materials that they could find in forests. Use this knowledge to design and create a model of an Anglo-Saxon house.
- C: Make and evaluate your own Anglo-Saxon cake (with an adult). https://www.english-heritage.org.uk/siteassets/home/members-area/kids/kids-area---anglo-saxons/eh_web_oat_cakes.pdf

Africa (Maths)

- A: Write down the numbers one-ten in Anglo-Saxon alphabets.
- B: Find out what Anglo-Saxons traded. Label the cost of each item in pounds. Can you create word problems for someone who would like to buy them today?
- C: Find out about what Anglo-Saxons used for money. Compare the size, weight and value of coins to those we use today.

South America (Healthy Schools)

- A: AS used plants for medicine, food, dyes and building materials. Observe and record the number and types of plants in an area (e.g. a garden, park or nature trail). Would any have been used by Anglo-Saxons?
- B: The Anglo-Saxons experimented with using sundials to tell the time. Create your own: <https://www.science-sparks.com/how-to-make-a-sundial>
- C: Anglo-Saxons played a game called Ring Taw. Research how to play and try it for yourself. Can you make it more challenging?

Australasia (Topic: Art & Design and History)

- A: A famous Anglo-Saxon helmet was found at Sutton Hoo. Use your research and your sketching skills to draw this artefact.
- B: Anglo-Saxon men and women enjoyed intricate jewellery. Design your own Anglo-Saxon brooch or belt buckle, thinking about use of colour and detail.
- C: Create an interactive / flap book timeline of the most significant events in Anglo-Saxon history.