

Europe (English)

- A: Choose a character from Aardman Animation (you may need to Google this) and write a description using well-chosen adjectives, adverbs and verbs.
- B: Write a biography about animator Walt Disney and his life. Include headings, subheading and time adverbials.
- C: Research and write a persuasive argument, for and against graffiti as an art form using a range of sentence openers.

North America (SMSC)

- A: Find and write down all the different languages Disney films have been made in.
- B: Research how graffiti has been used as a form of expression (feelings and emotions) around the world.
- C: Research and explain how **Banksy** has used graffiti to show his views of religion. Please read information given. →

Asia (Personal Development)

- A: Choose your favourite Disney song and record yourself singing or playing along.
- B: Use recycled materials to create a Anthony Gormley-inspired statue.
- C: Research Graffiti artists using the internet and create a PowerPoint of your favourites.

Year 5

Urban Influence Design & Technology + Geography

This half term, we will explore art in forms of street art and animation. We will design and create a stop motion animation with a focus on the motion picture industry. We will investigate the intention of some of Banksy's art and use our map skills and knowledge of OS maps to locate his work around Great Britain.

Remember to pick one from each subject box to 'travel around the world' on your topic passport.



Important
Banksy's artwork can be political.
You may wish to research this with your parents to help you understand and monitor the content or messages portrayed.

Antarctica (Topic: Geography & DT)

- A: Create your own map of your favourite place in the UK. Includes symbols and create a key to represent different human and physical features.
- B: Create a map of a room in your home. Measure the distance between the features in the room and then draw the items in the room to scale. E.g. 10cm on the map = 100cm in real life.
- B: Create and cut your own animation character out of paper. Experiment with using a mechanism to make your character move (e.g. moveable arms or legs) using tape, straws, glue or split pins.

Africa (Maths)

- A: Investigate how much Disney made from his first 5 films in total and order these amounts from smallest to largest.
- B: Research how much is spent each year on cleaning graffiti in our local cities and find the difference between the years.
- C: Make notes on the dimensions (height, width, weight) of Antony Gormley's sculptures and put the data into a graph of your choice.

South America (Healthy Schools)

- A: Find out which different materials Banksy has created artwork on.
- B: Choreograph a dance to your favourite Disney song and film it.
- C: Use science to create vibrant art and explore properties of the ingredients. [Click here for instructions for Colourful Magic Milk](#)

Australasia (Topic: Art & Design and History)

- A: Create your own street art which shows an important message (i.e. climate change, being kind, speaking out against bullying, etc.)
- B: Create a self-portrait in the style of Roy Lichtenstein. His cartoon style pioneered a comic book approach into the mainstream world.
- C: Find images of the original form of Mickey Mouse (Steamboat Willie) and the modern day Mickey Mouse (e.g. year 2000 onwards). Draw both versions of the character. Explain how the character has changed over time and why.