

Nursery Curriculum Information



Spring Second Half Term



Valley Primary School

Growing and Learning together
to be the best we can be!
ASPIRE...ENJOY...ACHIEVE...
CHALLENGE!

MATHS

- Begin to describe a sequence of events, real or fictional, using words such as 'first', 'then...'
- Show 'finger numbers' up to 5.
- Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5.

COMMUNICATION & LANGUAGE

- Enjoy listening to stories in small groups and remember much of what happens.
- Retell past events but may continue to have problems with irregular tenses and plurals, such as 'runned' for 'ran', 'swimmed' for 'swam'.

ENGLISH

Text Focus: *The Gigantic Turnip, Bog Baby*

- Phase 1 phonics, activities from aspects 1-6.
- Trace and copy-write name.
- Use vocabulary linked to books e.g. book, pages, front cover, words, pictures, title.
- Begin to recognise some words with the same initial sound.



BRITISH COUNTRYSIDE

PERSONAL, SOCIAL & EMOTIONAL DEVELOPMENT

- Increasingly follow rules, understanding why they are important.
- Develop their sense of responsibility and membership of a community.

PHYSICAL DEVELOPMENT

- Go up steps and stairs, or climb up apparatus, using alternate feet.
- Use one-handed tools and equipment, for example, making snips in paper with scissors.
- Use mark making equipment with increasing accuracy e.g. shapes or simple pictures.

EXPRESSIVE ARTS & DESIGN

- Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park.
- Join different materials and explore different textures.
- Sing the melodic shape (moving melody, such as up and down, down and up) of familiar songs.
- Draw with increasing complexity and detail, such as representing a face with a circle and including details.

UNDERSTANDING OF THE WORLD

- Plant seeds and care for growing plants. Relate to past events in the growth cycle.
- Use all their senses in hands-on exploration of natural materials.
- Explore how things work.

